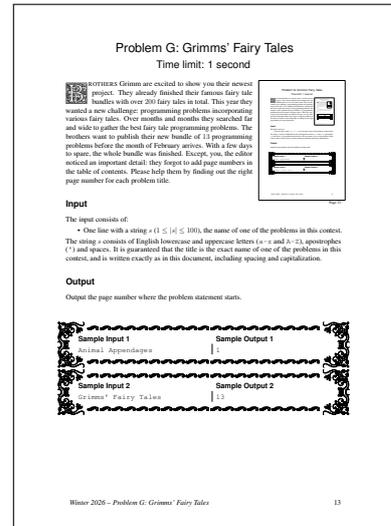# Problem G: Grimms' Fairy Tales
Time limit: 1 second

ROTHERS Grimm are excited to show you their newest project. They already finished their famous fairy tale bundles with over 200 fairy tales in total. This year they wanted a new challenge: programming problems incorporating various fairy tales. Over months and months they searched far and wide to gather the best fairy tale programming problems. The brothers want to publish their new bundle of 13 programming problems before the month of February arrives. With a few days to spare, the whole bundle was finished. Except, you, the editor noticed an important detail: they forgot to add page numbers in the table of contents. Please help them by finding out the right page number for each problem title.

Page 13.

Input

The input consists of:

- One line with a string s ($1 \leq |s| \leq 100$), the name of one of the problems in this contest.

The string s consists of English lowercase and uppercase letters (a-z and A-Z), apostrophes (') and spaces. It is guaranteed that the title is the exact name of one of the problems in this contest, and is written exactly as in this document, including spacing and capitalization.

Output

Output the page number where the problem statement starts.

Sample Input 1	Sample Output 1
Animal Appendages	1

Sample Input 2	Sample Output 2
Grimms' Fairy Tales	13

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